

# SCRUM

VS

# AGILE

1) **TEAM** (8)



2) **Product Owner**



3) **Scrum-Master**



4) **Sprint Planning I**



5) **Sprint Planning II**



6) **Demo**

**TEAM** (5-8)



**Product Owner Team**



**AGILECOACH**



**Konklave/ Conclave**



**Sprint Planning**



**Demo**



# SCRUM

VS

# AGILE

## 7) Daily Scrum

15 Min.



## Daily

15 Min.



## 8) Retro



## Retro



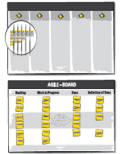
## 9) Backlog / Increment

Task Board  
(Sprint)



## - Etappenplan/ Release Plan

- Sprint Board
- Impediment Board
- Hall of Fame



## 10) Definitions:

- User Story (Invest Principle)
- EPIC
- Product Vision
- Estimation (Planning Poker)
- Story Points
- Burn Down
- Project Progress Tracking
- Definition of Done

- Definition of Ready

## Definitionen:

- Ergebnis/ Results
- Shipable item/ High Level Goal
- Vision
- Estimation (Planning Poker)
- Story Point → Points
- Burn Down
- Project Tracking
- (Abnahmekriterium)  
Definition of Done

- Definition of Ready